3 Phases of Backward Design

A Planning Framework with the End in Mind

1

Identify Desired Results

What should students know, understand, and/or be capable of doing?

Start by identifying and writing learning objectives. Use Bloom's Taxonomy of Learning Objectives as a guide. to help define specific course goals.

2

Determine Assessment Evidence

How will students demonstrate what they have learned?

Identify what will count as evidence that students have met those goals. Often times this becomes an assessment of their knowledge. The assessment should align with the learning objectives.

3

Plan the Learning Experiences & Instruction

What types of activities, materials, and strategies will help students achieve those objectives?

Questions to ask yourself:
1. What learning materials are necessary?
2. What teaching strategies might work best for each objective?
3. How can I foster a productive learning environment?